

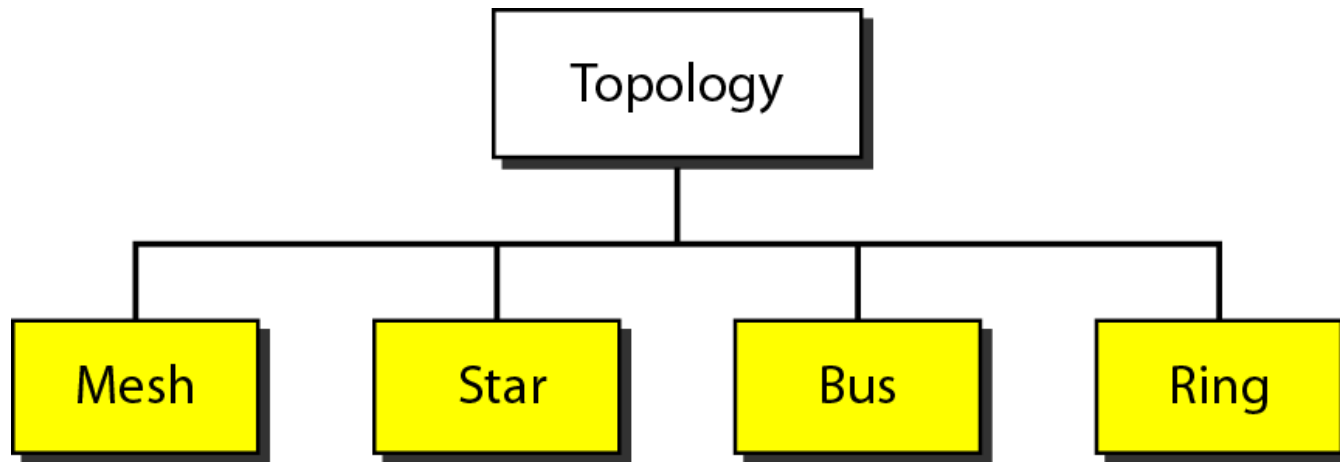
NETWORK TOPOLOGY

- *A Network Topology is the way computer systems or network equipment connected to each other.*
- *Topologies may define both **physical and logical** aspect of the network.*
- *Two or more links form a topology.*

There are four basic topologies possible:

- *Mesh*
- *Star*
- *Bus and*
- *Ring*

Figure 1.4 *Categories of topology*

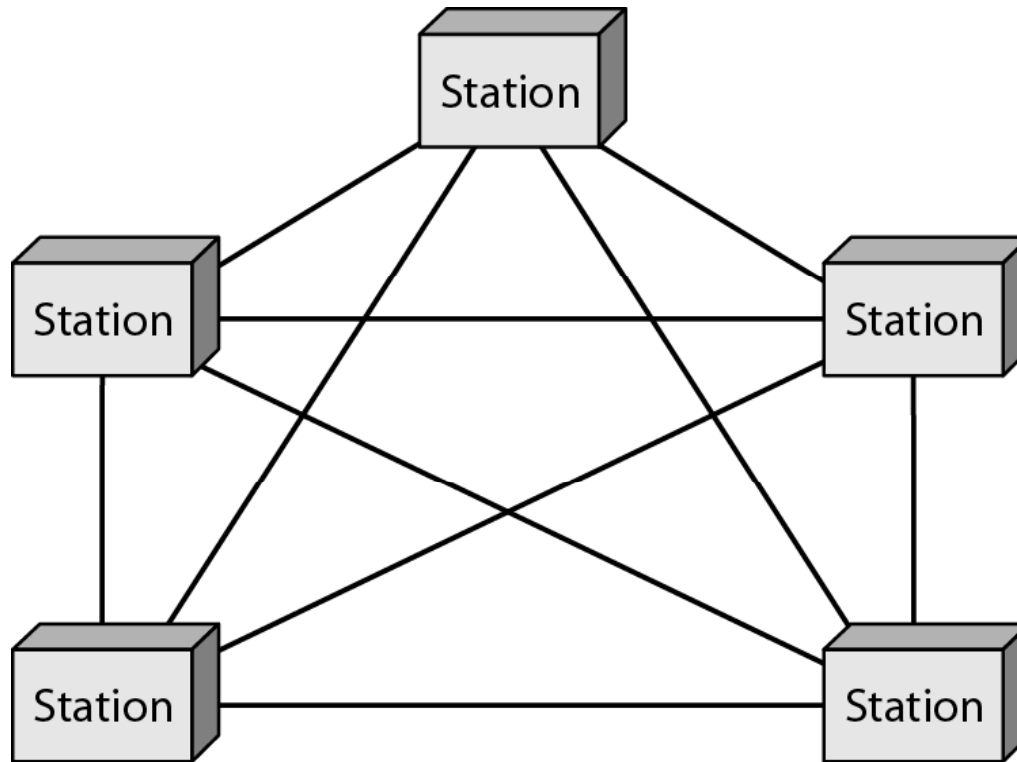


MESH TOPOLOGY

*In a mesh topology, every device has a **dedicated point-to-point** link to every other device.*

*The term **dedicated** means that the link carries traffic only between the two devices it connects.*

Figure 1.5 *A fully connected mesh topology (five devices)*



Advantages

- *The use of dedicated links guarantees that each connection can carry its own data load, thus **eliminating the traffic problems** that can occur when links must be shared by multiple devices.*
- *A mesh topology is **robust**. If one link becomes unusable, it does not incapacitate the entire system.*
- *There is the advantage of privacy or **security**. When every message travels along a dedicated line, only the intended recipient sees it.*
- *Point-to-point links make **fault identification and fault isolation** easy.*

Disadvantages

- **Amount of cabling and the number of I/O ports required.**
- **The bulk of the wiring can be greater than the Available space (in walls, ceilings, or floors) can accommodate.**
- **The hardware required to connect each link (I/O ports and cable) can be prohibitively expensive.**

STAR Topology

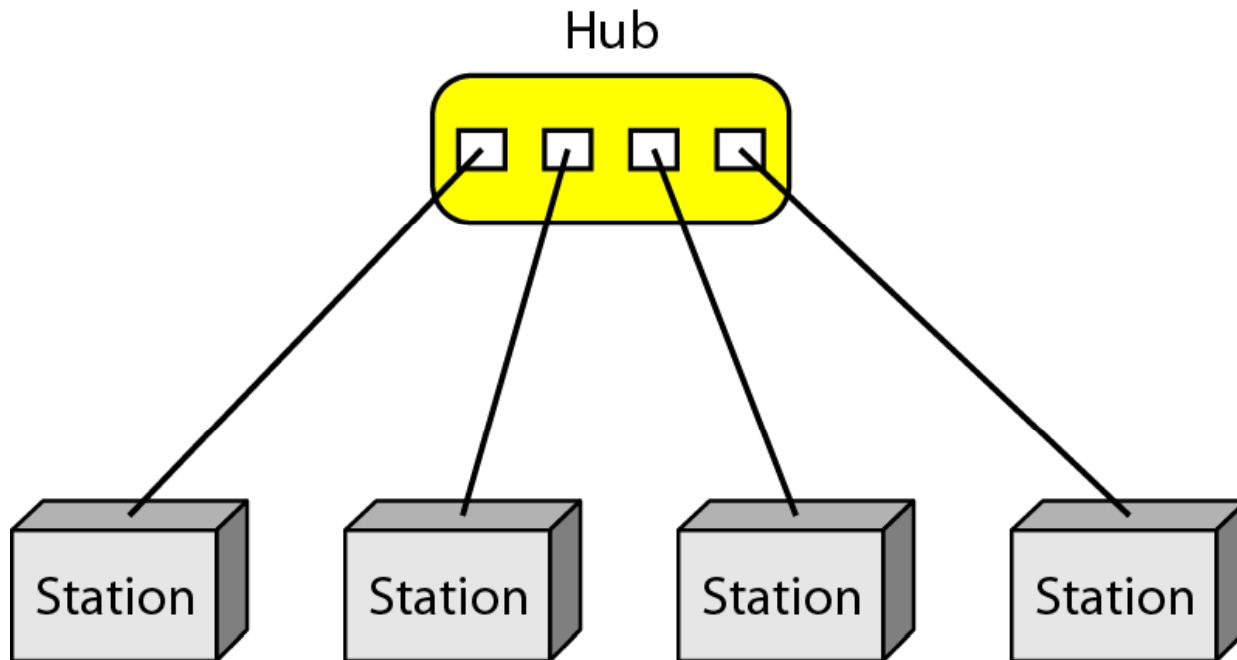
*In a star topology, each device has a dedicated point-to-point link only to a **central controller**, usually called a **hub**.*

The devices are not directly linked to one another.

Unlike a mesh topology, a star topology does not allow direct traffic between devices.

The controller acts as an exchange: If one device wants to send data to another, it sends the data to the controller, which then relays the data to the other connected device.

Figure 1.6 *A star topology connecting four stations*



Advantages

- *A star topology is **less expensive** than a mesh topology.*
- *In a star, each device needs only one link and one I/O port to connect it to any number of others. This factor also makes it easy to install and reconfigure.*
- *Far **less cabling needs** to be housed, and additions, moves, and deletions involve only one connection: between that device and the hub.*
- *Other advantages include **robustness**. If one link fails, only that link is affected. All other links remain active.*

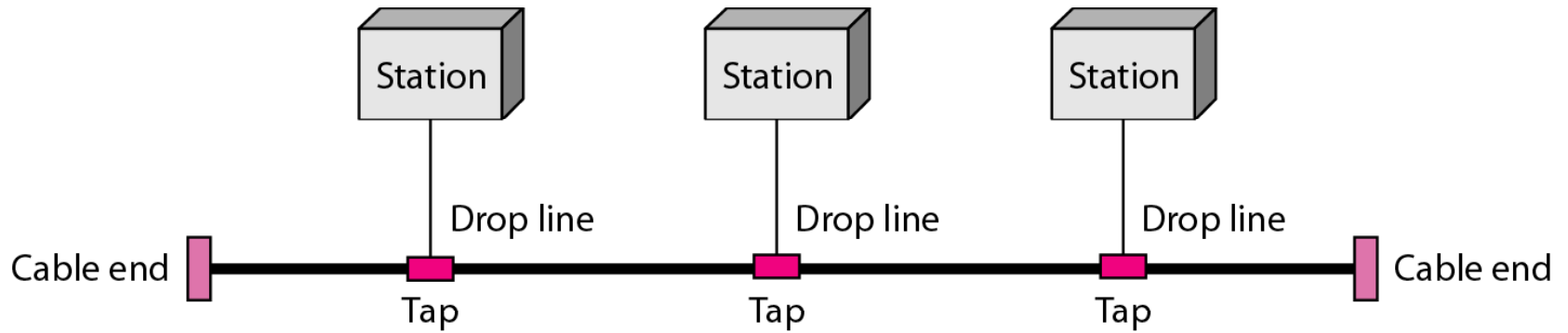
Disadvantages

- *The dependency of the whole topology be on one single point, the hub. If the hub goes down, the whole system is dead.*

BUS TOPOLOGY

- *The preceding examples all describe point-to-point connections.*
- *A bus topology, on the other hand, is **multipoint**.*
- *One long cable acts as a Backbone to link all the devices in a network.*
- *Nodes are connected to the bus cable by **drop lines and taps**.*

Figure 1.7 *A bus topology connecting three stations*



Advantages

- *Bus topology includes ease of installation.*
- *A bus uses less cabling than mesh or star topologies.*

Disadvantages

- *Difficult reconnection and fault isolation.*
- *A fault or break in the bus cable stops all transmission, even between devices on the same side of the problem.*

RING TOPOLOGY

- *In a ring topology, each device has a **dedicated point-to-point connection** with only the two devices on either side of it.*
- *A signal is passed along the ring in one direction, from device to device, until it reaches its destination.*

Figure 1.8 *A ring topology connecting six stations*

